

NERF COMMANDER WARS

Risk Assessment

Party2Party.co.uk – 29 Chapter Drive, Kimberley, NG16 2QD – 11/04/2019

What are the hazards?	Who might be harmed and how?	Likelihood: 1.) not likely 2.) likely 3.) very likely	Level of harm: 1.) minor injury 2.) moderate injury 3.) serious injury	Action that will be taken to prevent this hazard?	Responsible person who will make sure that action is taken?
Foam Darts	Children / Adults playing – facial injury	2	2	1.) Goggles must be worn at all times while gaming. 2.) No other spectators or users permitted in the gaming zone. 3.) All players must not aim at the head nor are they allowed to fire at point blank range.	Referee in Charge
Slipping	Children and adults play by running around in gaming zone	2	2	All players to wear appropriate footwear at all times.	Referee in Charge
Colliding with other players	Children and adults playing by not looking where they are going	2	2	1.) All players to be aware of their surroundings. 2.) All players to remember this is not a contact sport.	Referee in Charge
Chocking Hazard	Players chocking on foam darts	1	2	All players not to insert darts into their mouths	Referee in Charge
Venue – room – obstacles belonging to venue around the hall / room	Players not looking where they are running and tripping, colliding or falling into these obstacles such as chairs, radiators, tables etc.	1	2	It is the responsibility of the person hiring Nerf Wars to ensure the hall/room is clear from any obstacles such as (but not limited to) chairs, tables and anything else	Person who made the booking

Eof.